

Chapter 9

Day 8

Solve Quadratic Equations by Graphing

factor }

Solutions
Zeros
x-intercepts
roots

KEY CONCEPT *For Your Notebook*

Graph of Intercept Form $y = a(x - p)(x - q) \neq 0$

Characteristics of the graph of $y = a(x - p)(x - q)$:

- The x-intercepts are p and q .
- The axis of symmetry is halfway between $(p, 0)$ and $(q, 0)$. So, the axis of symmetry is $x = \frac{p + q}{2}$.
- The parabola opens up if $a > 0$ and opens down if $a < 0$.

Ex: $(x+2)(x+8)=0$ up

$x = -2$ $x = -8$

$\frac{-2 + -8}{2} = \frac{-10}{2}$

$(-5, -9)$

$(-5+2)(-5+8)$

$-3(3)$

-9

$x = -5$

Ex: Graph $y = -(x+1)(x-5)$

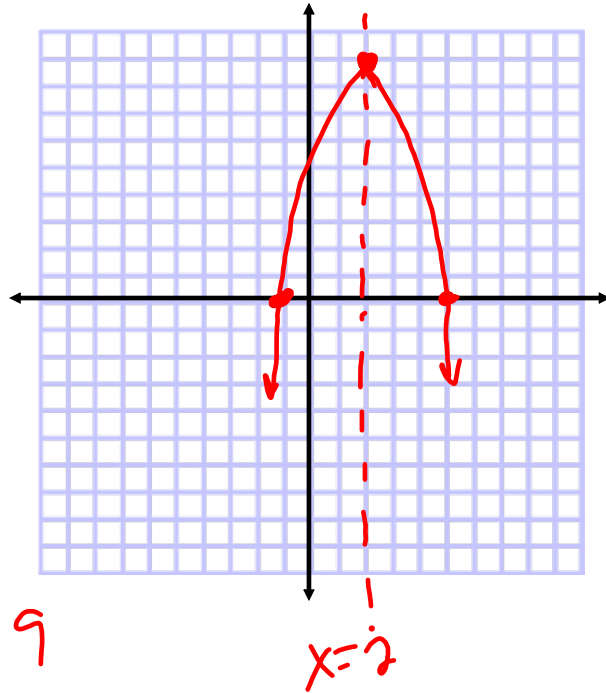
$$x = -1 \quad x = 5$$

$$\frac{-1+5}{2} = \frac{4}{2} = 2$$

$$(2, 9)$$

$$y = -(2+1)(2-5)$$

$$y = -(3)(-3) = 9$$



A **quadratic equation** is an equation that can be written in the **standard form** $ax^2 + bx + c = 0$ where $a \neq 0$.



Solve $x^2 - 2x = 3$ by graphing.

$-3 -3$

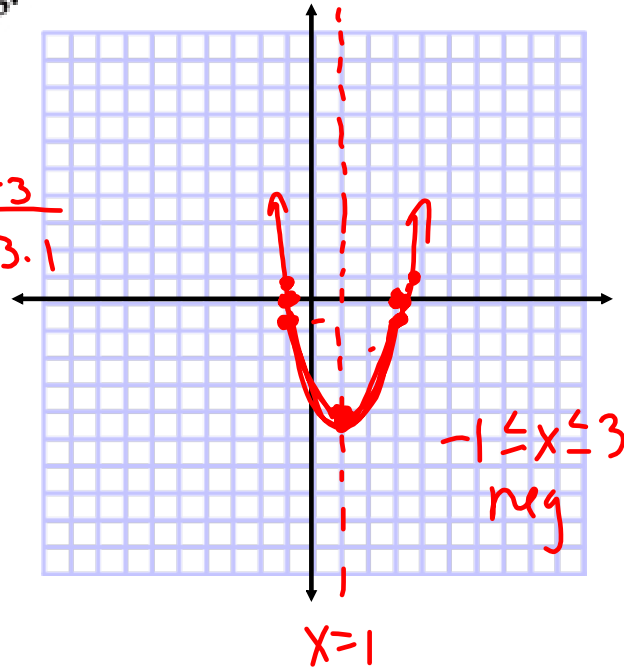
$$\boxed{x^2 - 2x - 3 = 0}$$

$$\boxed{(x-3)(x+1) = 0}$$

$x = 3, -1$

$V = (1, -4)$

$(1-3)(1+1)$
 $-2(2)$



Solve $-x^2 + 2x = 1$ by graphing.

-1

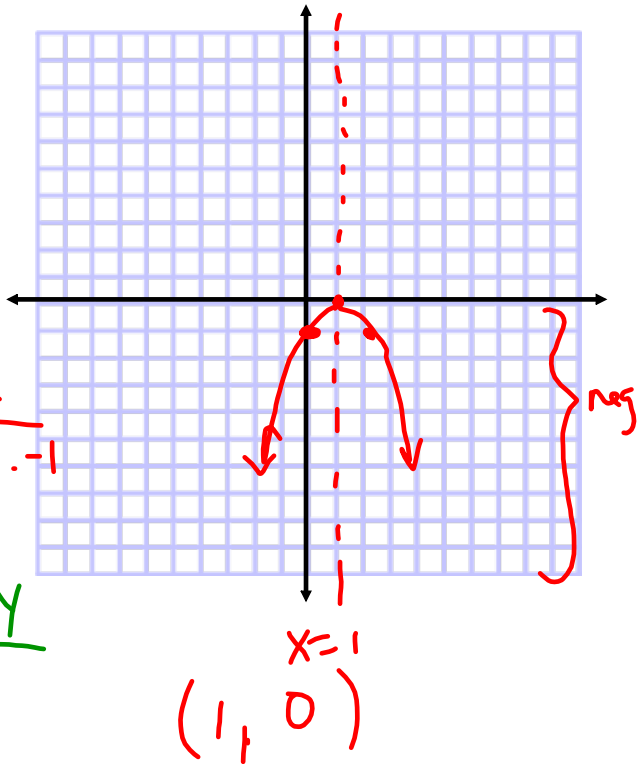
$$\boxed{-x^2 + 2x - 1 = 0}$$

$$-(x^2 - 2x + 1) = 0$$

$$-(x-1)(x-1) = 0$$

↑ down $x = 1$

| x | y |
|---|---|
| 2 | 0 |
| 0 | 0 |



Solve $x^2 + 7 = 4x$ by graphing.

$$\begin{array}{r} -4x \quad -4x \\ \hline \end{array}$$

$$x^2 - 4x + 7 = 0$$

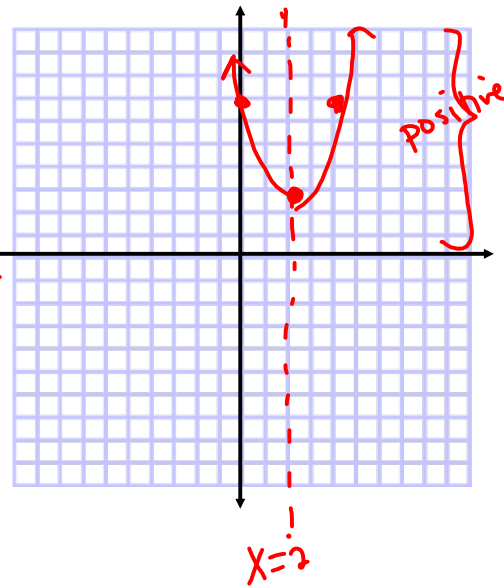
$$(x \quad) (x \quad) = 0 \quad \begin{array}{l} 7 \\ 1 \cdot 7 \\ -1 \cdot 7 \end{array}$$

does not factor

$$x = \frac{-b}{2a} = \frac{4}{2} = 2$$

(2, 3)

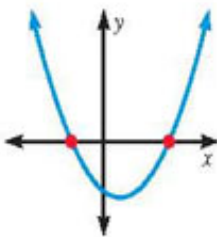
$$\begin{aligned} &2^2 - 4(2) + 7 \\ &4 - 8 + 7 \\ &-4 + 7 \\ &3 \end{aligned}$$



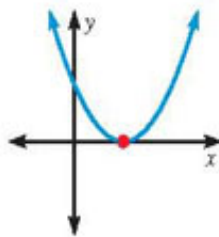
KEY CONCEPT

For Your Notebook

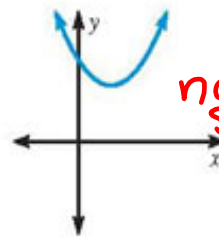
Number of Solutions of a Quadratic Equation



A quadratic equation has **two solutions** if the graph of its related function has **two x-intercepts**.



A quadratic equation has **one solution** if the graph of its related function has **one x-intercept**.



A quadratic equation has **no real solution** if the graph of its related function has **no x-intercepts**.

no solution

Find the zeros of $f(x) = x^2 + 6x - 7$.

$$x^2 + 6x - 7 = 0$$

$$(x + 7)(x - 1) = 0$$

$x = -7, 1$

$\frac{-7}{-7 \cdot 1}$
 $7 \cdot -1$

Approximate the zeros of $f(x) = x^2 + 4x + 1$ to the nearest tenth.

INTERPRET FUNCTION VALUES
 The function value that is closest to 0 indicates the x-value that best approximates a zero of the function.

| | | | | | | | | | |
|--------|-------|-------|-------|-------|-------|-------|-------|-------|-------|
| x | -3.9 | -3.8 | -3.7 | -3.6 | -3.5 | -3.4 | -3.3 | -3.2 | -3.1 |
| $f(x)$ | 0.61 | 0.24 | -0.11 | -0.44 | -0.75 | -1.04 | -1.31 | -1.56 | -1.79 |
| x | -0.9 | -0.8 | -0.7 | -0.6 | -0.5 | -0.4 | -0.3 | -0.2 | -0.1 |
| $f(x)$ | -1.79 | -1.56 | -1.31 | -1.04 | -0.75 | -0.44 | -0.11 | 0.24 | 0.61 |

$x_{int} = -3.8 \approx -3.7$

$x_{int} = -0.3 \approx -0.2$

SPORTS An athlete throws a shot put with an initial vertical velocity of 40 feet per second as shown.

- Write an equation that models the height h (in feet) of the shot put as a function of the time t (in seconds) after it is thrown.
- Use the equation to find the time that the shot put is in the air. *desmos.com*



Solution

- Use the initial vertical velocity and the release height to write a vertical motion model.

$$h = -16t^2 + vt + s$$

Vertical motion model

$$h = -16t^2 + 40t + 6.5$$

$$h = -16t^2 + vt + s$$

↓ velocity
 initial starting

↗ initial height